

NordiCHI'24 Program

Venue

Workshops and Tutorials are held in **Ekonomikum**. [Link to map \(Google Maps\)](#). [Indoor map \(Mazemap\)](#)

All physical program sessions are in the **Uppsala University Main Building** (Ground floor or Upper floor). [Link to map. \(Google Maps\)](#). [Indoor map \(Mazemap\)](#)

Online sessions are held over zoom, links will be distributed to all conference participants.

The conference dinner is held at **Uppsala Castle**. [Link to map \(Google Maps\)](#).

Links to Proceedings

Proceedings: <https://dl.acm.org/doi/proceedings/10.1145/3679318>

Adjunct proceedings: <https://dl.acm.org/doi/proceedings/10.1145/3677045>

MONDAY				
Date/time	Session	Session Chair	Room	Paper/Authors
Monday 14/10, 8-9	Registration		Uppsala University Main Building, Ground floor	
Monday 14/10, 9:00-13:00	Tutorial		A122 Ekonomikum	A Hands-On Method for introducing Ethical Experience Design into Daily Creative Processes based on Psychological Needs and Values. <i>Veronica Hoth, Anne Elisabeth Krüger, Stefan Brandenburg.</i>
Monday 14/10, 9:00-10:30	Keynote	Åsa Cajander	University Aula and Streamed Online	Conference Opening Marc Hassenzahl "I exist in two places, here and where you are" – designing technology-mediated relatedness

Monday 14/10, 10:30-11:00	Coffee break, Ground floor			
Monday 14/10, 11:00-12:30	Papers: Generative AI	Anna Vallgård	X, Upper floor	<p>"We Are Visual Thinkers, Not Verbal Thinkers!": A Thematic Analysis of How Professional Designers Use Generative AI Image Generation Tools <i>Hyerim Park, Joscha Eirich, Andre Luckow, Michael Sedlmair</i></p> <p>Where AI and Design meet - Designers' Perceptions of AI Tools <i>Matilda Kalving, Ashley Colley, Jonna Häkkinä</i></p> <p>In a Quasi-Social Relationship With ChatGPT. An Autoethnography on Engaging With Prompt-Engineered LLM Personas <i>Eva Krapp, Robin Neuhaus, Marc Hassenzahl, Matthias Laschke</i></p> <p>Investigating How Generative AI Affects Decision-Making in Participatory Design <i>Suhas Govind, Christopher Hagen Tolloczko, Snorre Wenaas, Ola Juul Holm, Martin Lorentz Fagersand Langved</i></p>
Monday 14/10, 11:00-12:30	Papers: Health and Healthcare 1	Nimra Ahmed	IV, Ground floor	<p>Embedding caring into remote patient management systems <i>Céline Offerman, Jacky Bourgeois, Alessandro Bozzon</i></p> <p>"Working it Out": Exploring How Digital Technologies Could Support Healthy Ageing at Work <i>Kiersten Hay, Larissa Pschetz, Billy Dixo, Dr Belinda Steffan, Dr Jakov Jandric, Thanasis Tsanas, Professor Kate Sang, Wendy Loretto</i></p> <p>GUFO: three studies in the initial development of an assistive drone for older people living independently Sanjit Samaddar, Professor Helen Petrie</p> <p>Stepping on the scale? Only in the morning, of course! - Exploring the Lived Experience of Consumer Self-Tracking Technology in the Context of Citizen Science <i>Susanna Kraemer, Greta Ruth Kottwitz, Mikołaj P. Woźniak, Dr. Jochen Meyer, Marion Koelle</i></p>

Monday 14/10, 11:00-12:30	Panel: Conversations on futures and fears	Jan Gulliksen	IX, Upper floor	<p>Moderator: Jan Gulliksen Panelists: Judith Dörrenbächer, Mareike Glöss, Netta Iivari</p> <p><i>From human factors to human actors. From human-machine interaction to communities of practice. From work context to everyday life. From multidisciplinary to transdisciplinary. Each wave in Human-Computer Interaction (HCI) has introduced new perspectives, challenges, possibilities, and risks. Looking ahead, what grand challenges will the HCI community address? With the rise of Human-Centered Artificial Intelligence (HCAI) and the shift towards a post-human future, what role will HCI play? What new knowledge and understanding will we gain? What will be our greatest fears for the HCI community in particular, and what impact might this have on society in general? This panel moves beyond previous waves of HCI to explore potential futures shaped by evolving knowledge and concerns.</i></p>
Monday 14/10, 11:00-12:30	Papers: Sustainable Interactions	Anders Lundström and Mikael Wiberg (Opening) Robyn Schimmer	Online	<p>Online Opening with Anders Lundström and Mikael Wiberg</p> <p>Understanding the Gap between Forecast Accuracy and User Perceptions: Case Study of Japanese Weather Apps <i>Eri Hioki, Kaori Ikematsu</i></p> <p>A Year in Energy: Imagining Energy Community Participation with a Collaborative Design Fiction <i>Victor Vadmand Jensen, Emmelie Christensen, Nicolai Brodersen Hansen, Rikke Hagensby Jensen</i></p>
Monday 14/10, 12:30-14:00	Lunch			
Monday 14/10, 13:00-14:00	Demo		IV, Ground floor	<p>Glowing Bodies: Sketching for VR in the Dark (sign up at the registration desk) <i>Ahmet Börütecene</i></p>
Monday 14/10, 14:00-15:30	Papers: UX 1	Tone Bratteteig	IX, Upper floor	<p>User-Centric Tensions: Exploring Perceived Benefits and (Dis)comfort in Media Personalisation <i>Anna Marie Rezk, Auste Simkute, John Vines, Chris Elsdon, Dr Michael Evans, Dr Rhianne Jones, Professor Ewa Luger</i></p>

				<p>Ordinary Users Do Not Understand Digital Signatures <i>Jorrit Geels</i></p> <p>The Process is Under Control! Understanding the Building Blocks of User Experience in Operator Work <i>Research Scientist Hanna Maria Kaarina Koskinen, Paula Savioja, Petri Mannonen, D.Sc. (Tech.) Maiju Aikala</i></p> <p>Challenges of UX research and long-term UX: A multiple case study with software startups <i>Suëllen Martinelli, Tiago Silva da Silva, Dr Luciana Zaina</i></p>
Monday 14/10, 14:00-15:30	Papers: Artificial Intelligence in Use	Eleftherios Papachristos	X, Upper floor	<p>Doing Responsibilities with Automated Grading Systems: An Empirical Multi-Stakeholder Exploration <i>Clàudia Figueras, Chiara Rossitto, Teresa Cerratto Pargman</i></p> <p>Let Me Explain What I Did or What I Would Have Done: An Empirical Study on the Effects of Explanations and Person-Likeness on Trust in and Understanding of Algorithms <i>Jessica M. Szczuka, Aike C. Horstmann, Natalia Szymczyk, Clara Strathmann, André Artelt, Lina Mavrina, Lisa Michelle Bohnenkamp, Nicole Krämer</i></p> <p>Reflective Design for Informal Participatory Algorithm Auditing: A Case Study with Emotion AI <i>Noura Howell, Mr. Watson F Hartsoe III, Jacob Amin, Vyshnavi Namani</i></p> <p>A Psychometric Validation of the PAILQ-6: Perceived Artificial Intelligence Literacy Questionnaire <i>Simone Grassini</i></p>
Monday 14/10, 14:00-15:30	Papers: Making, Makers, Makerspaces	Jon Back	IV, Ground floor	<p>Understanding Missing Diversity in Makerspaces through the Lens of Need Satisfaction and Social Identification <i>Cornelia Gerdenitsch, Georg Regal, Dorothé Smit, Lisa Reizenzan, Verena Fuchsberger</i></p> <p>Transforming Ideas into Tangible Artifacts: Discovering Making, Makers, and the Making Experience <i>Cornelia Gerdenitsch, Georg Regal, Quynh Nguyen, Simone Kriglstein</i></p>

				<p>Zineography: A Community-Based Research-through-Design Method of Zine Making for Unequal Contexts <i>Kiersten Hay, Prof. Abigail C Durrant, Dr Shema Tariq, Professor lynne coventry, Mrs Helen Anderson</i></p> <p>Informed by Yarns - Proposing Knitting Patterns for Revealing Digital System Activities <i>Pei-Ying Lin, Kristina Andersen, Ralf Schmidt, ass. prof. dr. ir. Sanne Schoenmakers, Hèrm Hofmeyer, Pieter Pauwels, Wijnand IJsselsteijn</i></p>
Monday 14/10, 14:00-15:30	Papers: Mostly AI and Robots	Mikael Wiberg	Online	<p>Jumping to Conclusions: A Visual Comparative analysis of Online Debate Platform Layouts <i>Tallullah Frappier, Nathalie Bressa, Samuel Huron</i></p> <p>Getting Emotional Enough: Analyzing Emotional Diversity in Deepfake Avatars <i>Ilkka Kaate, Joni Salminen, Soon-Gyo Jung, Nina Rizun, Aleksandra Revina, Bernard J Jansen</i></p> <p>Robot Design for Social Intervenability <i>Manuel Dietrich, Jörg Pohle</i></p> <p>Is a Sunny Day Bright and Cheerful or Hot and Uncomfortable? Young Children's Exploration of ChatGPT <i>Vaishnavi Shrivastava, Sumita Sharma, Dipanjan Chakraborty, Marianne Kinnula</i></p>
Monday 14/10, 15:30-16:00	Coffee break, Ground floor			

Monday 14/10, 16:00-17:30	Critique 1	Maria Normark and Jessica Lindblom	IV, Ground floor	<p>Reflecting on machine-generated image descriptions of personal photos <i>Ju Yeon Jung, Junbeom Kim</i></p> <p>Three Ways to Destroy a Sound <i>Yann Seznec</i></p> <p>UDREDNING: an Extended Reality Artwork for Affectively Engaging with Diagnosing Processes <i>Jonas Fritsch, Christopher Gad</i></p> <p>A Zine for Feminist Design of Reproductive Technologies <i>Nadia Campo Woytuk, Joo Young Park, Lara Reime, Marie Louise Juul Søndergaard, Deepika Yadav, Vasiliki Tsaknaki, Sarah Homewood, Mafalda Gamboa</i></p>
Monday 14/10, 16:00-17:30	Papers: Human-robot interaction	Franzisca Babel	IX, Upper floor	<p>Playful Telepresence Robots with School Childrens <i>Jennifer Rode, Yifan Feng, Hanlin Zhang, Ria Rosman, Amanda S. Bastaman, Mr John King, Madeline Samson, Xinyue Dong, Adam Walker, Matthew Horton, Janet Read, Martin Oliver, Houda Elmimouni</i></p> <p>TableBot: Getting a Handle on Hybrid Collaboration by Negotiating Control of a Tabletop Telepresence Robot <i>Maja Dybboe, Johannes Ellemose, Alexander Langagergaard Vastrup, Andriana Boudouraki, Sean Rintel, Marianne Graves Petersen, Jens Emil Sloth Grønbaek, Clemens Nylandsted Klokmose</i></p> <p>User-Centric Design of Social Robots in City Libraries: Exploration of the Interplay of Social Roles and User Expectations <i>Sebastian van Ledden, Artur Lisetschko, Nadine Jansen, Dagmar Jendrusch, Julia Hermann, Prof. Dr. Aysegül Dogangün</i></p> <p>AMoRE Framework: Four Perspectives on Talking About and Experiencing Robots <i>Tora Jarsve, Runa Jacobsen, Rebekka Soma, Paweł W. Woźniak, Jasmin Niess</i></p>
Monday 14/10,	Papers:	Hannah Pelikan	X, Upper floor	Designing for a Post-Growth Society through the Eco-Harmonist.

16:00-17:30	Sustainability 1			<p>A Critical Examination of the Role of HCI and Technology Design <i>Dr Lenneke Kuijer, Matthias Laschke</i></p> <p>From Seed to Compost: A Systematic Review of the Impact of Digital Technologies Across the Community Food System Lifecycle <i>Feifei Pang, Rob Grace, Jess Kropczynski</i></p> <p>#Haul: An analysis of YouTube Discourse Surrounding Over-Consumption and Sustainability in Haul Videos <i>Sarah Cooney, Mya Dang, Rebecca Jackson, Sophia Perdoncin</i></p> <p>"If you don't feel guilty, you won't take responsibility" - Co-Speculating on Digital Technologies That Encourage Sustainable Consumption <i>Tong Yu, Gözel Shakeri, Marion Koelle</i></p>
Monday 14/10, 16:00-17:30	Go west!	Uğur Genç	Online	<p>Illustrating, Annotating & Extending Design Qualities of Slow Technology <i>William Odom</i></p> <p>Towards Security-Focused Developer Personas <i>Christos Karanassios, Hilda Hadan, Leah Zhang-Kennedy, Hala Assal</i></p> <p>Exploring A Design Space for Digital Interventions Facilitating Early Adolescents' Tech Disengagement: A Parent-Child Perspective <i>Ananta Chowdhury, Andrea Bunt</i></p> <p>SixFeet Reimagined — An Interactive Exercise System to Support Sport Specific Training in Pandemic Times <i>Dees Postma, Annabelle de Ruiter, Champika Ranasinghe, Dennis Reidsma</i></p>
Monday 14/10, 18:00 - 21:00	Poster session and reception		University Hall and Chancellor's room, Upper floor	
Monday 14/10, 19:00-22:00	Roleplay: The Nordic Sprawl	Kevin Dalli	Online	<p>The Nordic Sprawl (Roleplaying, limited seats) Game master: Kevin Dalli</p>

			<p>CONTEXT OF THE GAME:</p> <p>The cold air of the perpetual northern winter slices through the neon lights of the city districts in the Nordic sprawl. In a future defined by its country sized cities, towering skyscrapers and expansive ruins. The Sprawl is a cyberpunk tabletop RPG where the icy landscapes, littered with remnants of the old world, contrast with glowing cities controlled by omnipotent mega-corporations like Live Corp. You are amongst a team of specialists operating on the fringes of society. This session will be set in the frozen ruins of what was once Umeå. The haunting remnants of Umeå holds secrets for you to discover that could shift the balance of power and are bound to be a stepping stone to achieving your characters goals.</p> <p>MAKE UP YOUR ADVENTURE TOGETHER!</p> <p>You and your team get to choose your place in this high-tech world. Who are you ? What is your mission ? What makes up the details of this world and how do you fit into it ? Perhaps you work for Live Corp, navigating corporate espionage. Maybe you are academics striving to find answers amidst the chaos. Or perhaps you are rogue outlaws exploiting the cybernetic landscape for your own gains. From bustling overcrowded city districts to desolate wasteland districts, together with the other players, you will decide the adventure and get the chance to immerse yourself in a future where cybernetic enhancements and digital consciousness uploads are common, exploring the ethical implications of advancements in HCI.</p> <p>SIGN UP!</p> <p>Sign-up for one of these two sessions and help shape the future of this neon and chrome drenched world of tomorrow.</p> <p>https://doodle.com/sign-up-sheet/participate/e9e6effb-b037-4ae6-8e43-774f6e255745/select</p> <p>Session one</p>
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Monday 14/10, 19:00-22:00	Unconference	Oscar Alvarado	Online	<p>Moderator: Oscar Alvarado</p> <p>What's an unconference?</p> <p>A traditional NordiCHI conference happens when a person gets a paper accepted, presents findings to an audience, and maybe a couple of people express a couple of questions. Often, the real exchange and debate happens during break times or after the presentations.</p> <p>An unconference is quite the opposite. It provides a space for those post-presentation organic conversations to be the center of the gathering.</p> <p>There are no preset speakers or agenda. People who want to participate in the unconference will propose various topics beforehand digitally, which will be democratically selected.</p> <p>During the unconference, people will gather around those topics to discuss and propose valuable exchanges in those spaces. People will come and share their findings, project proposals, ideas, and any other valuable input they would like to express to make the topic and the participants grow. The unconference follows four simple rules:</p> <ol style="list-style-type: none"> 1. whoever shows up are the right people 2. whatever happens, is perfectly fine 3. whenever it starts is the right time 4. it is over when it is over <p>In contrast with a conference during which you will stay till the end of the presentation, an unconference features a two-feet law: If at any moment you feel you are no longer getting anything</p>

				<p>from the discussion or adding value to a conversation, you take your *two feet* and go to another group. Importantly, you do NOT apologize to the group or express an excuse to leave. You leave and go to find another interesting group or topic. If a group or topic dies, we let it go. This law is mandatory to ensure less productive topics end quickly while productive ones get the attention they deserve.</p> <p>At the end of the session, the unconference will end with a quick wrap-up to get to know the conclusions of each of the remaining topics.</p> <p>The unconference will be held digitally for those attendants in and outside Sweden! We want to make this space geographically friendly so everyone can participate and be part of a NordiCHI unconference.</p> <p>Sign up!</p> <p>https://forms.office.com/r/YmqSVH3Af8</p>
TUESDAY				
Date/time	Session	Session Chair	Room	Paper/Authors
Tuesday 15/10, 9:00-12:00	Tutorial		A122 Ekonomikum	Designing Human-Robot Interactions: A StEER Tutorial <i>Hannah Pelikan, Katie Winkle, David Porfirio</i>
Tuesday 15/10, 9:00-10:30	Keynote	Mikael Wiberg	Online and streamed in Room X, Upper flooer	Virginia Dignum Beyond the AI hype: Balancing Innovation and Social Responsibility
10:30-11:00	Coffee Break, Ground floor			
Tuesday 15/10, 11:00-12:30	Critique 2	Maria Normark and Jessica Lindblom	IV, Ground floor	A Critical Narrative Review of Assistive Robotics and Call for a Systems and User-Centered Approaches to Enhance Quality of Life of Individuals with Disabilities <i>Susanne Frennert, Johanna Persson, Sarah Skavron</i>

				<p>Forgotten Again: Addressing Accessibility Challenges of Generative AI Tools for People with Disabilities <i>Bedour Alshaigy, Virginia Grande</i></p> <p>More-than-Human Perspectives in Human-Computer Interaction Research: A Scoping Review <i>Eva Eriksson, Daisy Yoo, Tilde Bekker, Elisabet M. Nilsson</i></p>
Tuesday 15/10, 11:00-12:30	Papers: Conversational User Interfaces	Sarah Cooney	XI, Upper floor	<p>Dr. Convenience Love or: How I Learned to Stop Worrying and Love my Voice Assistant <i>Sujay Shalawadi, Florian Echtler, Dimitrios Raptis</i></p> <p>Chatbots and Art Critique: A Comparative Study of Chatbot and Human Experts in Traditional Chinese Painting Education <i>Jinyu Liu, Effie L-C Law, Hubert P. H. Shum</i></p> <p>Integrating AI in Psychotherapy: An Investigation of Trust in Voicebot Therapists <i>Lisa Mühl, Lucie Stecker, Emily Herter, Jessica M. Szczuka, Magdalena Wischnewski, Nicole Krämer</i></p> <p>Exploring the Impact of Conversational Style in Enhancing Recruitment Chatbot Interactions <i>Sabina Akram, Paolo Buono, Rosa Lanzilotti</i></p>
Tuesday 15/10, 11:00-12:30	Papers: Perception and trust in online information navigation	Torkil Clemmensen	X, Upper floor	<p>How to increase transparency and trust in internet voting systems: An experimental study <i>Samuel Agbesi, Jurlind Budurushi, Asmita Dalela, Christina Nissen, Oksana Kulyk</i></p> <p>The X Factor: On the Relationship between User eXperience and eXplainability <i>Hannah Deters, Jakob Droste, Anne Hess, Verena Klös, Kurt Schneider, Timo Speith, Andreas Vogelsang</i></p> <p>Less Typing, More Tagging: Investigating the Effect of Tag-based Interfaces in Online Accommodation Review Creation and Perception <i>Teodora Mitrevska, Sven Mayer, Christina Schneegass</i></p> <p>Disclosing Diverse Perspectives of News Articles for Navigating</p>

				between Online Journalism Content <i>Viktoria Horn, Johannes Hirth, Julian Holfeld, Jens Hendrik Behmenburg, Claude Draude, Gerd Stumme</i>
Tuesday 15/10, 11:00-12:30	Papers: UX 2	Anders Lundström	Online	<p>Who is holding the pen? Annotating collaborative processes <i>Elvia Vasconcelos, Kristina Andersen, Ron Wakkary</i></p> <p>Investigating Persona Viewing Behavior: An Eye-Tracking Study on Portrait-Format Persona Profile <i>Joni Salminen, Soon-Gyo Jung, Bernard J Jansen</i></p> <p>How to Respect Bystanders' Privacy in Smart Homes - A Co-Creation Study <i>Sara Hahn, Nusaibah Al-Amrani, Sara Allagah, He Rong Huang, Eva Kircher, Cornelia Rehs, Joachim Vogt, Karola Marky, Nina Gerber</i></p> <p>A Case Study on the Inclusiveness of Biometric Technologies for Individuals with Congenital Disabilities <i>Berglind Ólafsdóttir, Christian Rathgeb, Jascha Kolberg</i></p>
Tuesday 15/10, 12:30-14:00	Lunch Break			
Tuesday 15/10, 13:00-14:00	Demo		IV, Ground floor	Glowing Bodies: Sketching for VR in the Dark (sign up at the registration desk) <i>Ahmet Börütecene</i>
Tuesday 15/10, 13:30-16:30	Tutorial		A122 Ekonomikum	KokemUX: Step-by-Step UX Design Process <i>Marta Larusdottir, Virpi Roto, Ioana Visescu</i>
Tuesday 15/10, 14:00-15:30	Case Studies 1	Anna Croon	XI, Upper floor	<p>Self-management of COPD supported by eHealth: Patients' attitudes towards monitoring, risk prediction and virtual coaching <i>Marian Z.M. Hurmuz, Eline te Braake, Stephanie Maria Jansen-Kosterink, Christiane Grünloh</i></p> <p>Design Research Artefacts for Knowledge Co-creation with Civil Servants Supporting Migrants: A Case Study <i>Rūta Šerpytytė, Amir Pakpour Haji Agha, Anne Häkkinen, Bhuvana Sekar, Irena Aleksandra Bakic, Thomas Olsson</i></p>

				<p>"And then you just notice how important respect is" - Adapting Patient Journey Value Mapping to elicit values with stroke survivors <i>Christiane Grünloh, Marian Z.M. Hurmuz, Kira Oberschmidt</i></p> <p>A Case Study of Situating Energy Temporality towards Designing for Communal Energy <i>Kristina Laursen, Victor Vadmand Jensen, Rikke Hagensby Jensen, Maria Kjærup, Ida Thoft Christiansen</i></p>
Tuesday 15/10, 14:00-15:30	Paper: Internet of Things	Mareike Glöss	X, Upper floor	<p>The Right to Repair (R2R) Cards: Aligning Law and Design For A More Sustainable Consumer Internet of Things <i>Dr Lachlan D. Urquhart, Dr Susan Lechelt, Christopher Boniface, Mr Haili Wu, Anna Marie Rezk, Nidhi Dubey, Professor Melissa Terras, Professor Ewa Luger</i></p> <p>(Re)Framing the 'Smart' Fridge: Configurable Technology for Activist Food-Sharing Communities <i>Katie Berns, Kasper Karlgren, Mr Arjun Rajendran Menon, Chiara Rossitto, Jakob Tholander, Donald McMillan</i></p> <p>Older Generation: Self-powered IoTs, home-life & "Ageing Well" <i>Dr Gavin Bailey, Dr Krishna Seunarine, Carlos Valter Baptista De Lima, Dr Matt Carnie, Mr. Zaid Haymoor, Professor Martin Hyde, Mr Benedict H Jones, Matt Jones, Jennifer Pearson, Thomas Reitmaier, Simon Robinson, Dr Deepak Ranjan Sahoo, Dr Aelwyn Williams</i></p> <p>Exploration of User Perspectives around Software and Data-Related Challenges Associated with IoT Repair and Maintenance against Obsolescence <i>Ms Tanvi Vats, Neelima Sailaja, Fabiana Anselmo-Polido</i></p>
Tuesday 15/10, 14:00-15:30	Papers: Getting insights from data	Tessy Cerrato Pargman	IV, Ground floor	<p>I did it once, but can I do it again? The role of responsibility attribution and self-efficacy in technology for sustainable behavior change <i>Lara Christoforakos, Alina Kolb, Sarah Diefenbach</i></p>

				<p>“Do They Act the Way They Look?”: Examining Portrayals of Intelligent Technology in Narrative Media from an Educational Perspective <i>Luise Arn, Ms Diana Pak MA, Larissa Schwartz, Tom Yeh, Elaine M. Huang</i></p> <p>Say You, Say Me: Investigating the Personal insights Generated from One’s Own data and Other’s data <i>Mrs Di Yan, Jacky Bourgeois, Gerd Kortuem</i></p> <p>Evaluating Text Placement in Information-Rich Virtual Environments: A User Study on Controller-Anchored Text <i>Nils A. Mack, Florian Schümmer, Marion Rose, Prof.-Dr.-Ing. Meisen Tobias</i></p>
Tuesday 15/10, 14:00-15:30	Panel: Conversations on distance and diversity	Karin Hansson	Online	<p>Moderator: Karin Hansson Panelists: Nicolai Brodersen Hansen, Nadia Campo Woytuk, Nimra Ahmed, Mikael Wiberg</p> <p>Representation, diversity, and inclusion are recurring themes of significance in Human-Computer Interaction research (HCI) and design. For a significant period, the definition of a “user” has been explored and expanded beyond our initial focus on workers, to include usage in everyday practices, by different genders, in various cultures, by marginalized individuals and different age groups, even usage by post-human agents. Distance, in relation to diversity, can be both an opportunity and a challenge. It is an opportunity because it can bring together a globally distributed diversity of perspectives in design and research. However, it is also a challenge because remote collaboration increases the risk of misunderstandings, disruptions, and conflicts. A point that research in HCI and related areas have emphasized for a considerable amount of time. This panel will address the opportunities and challenges of combining diversity and distance in HCI research and design. It will explore how we should and could reconcile these situations.</p>
Tuesday 15/10, 15:30-16:00	Coffee Break, Ground floor			

<p>Tuesday 15/10, 16:00-17:30</p>	<p>Case Studies 2</p>	<p>Helen Petrie</p>	<p>XI, Upper floor</p>	<p>Empathy Development in Digital Accessibility through Real-Life Practices in a Programming Course: A Case Study <i>Yavuz Inal, Nergiz Cagiltay</i></p> <p>Invisibly Entangled: When Children Meet a System of Connected Components <i>Yu Zhang, Mathias Funk</i></p> <p>The table: considering sketching as collective making <i>Elvia Vasconcelos, Kristina Andersen, Ron Wakkary</i></p>
<p>Tuesday 15/10, 16:00-17:30</p>	<p>Papers: Health and Healthcare 2</p>	<p>Armağan Karahanoğlu</p>	<p>X, Upper floor</p>	<p>Impact of healthcare education on preferences for electronic health records: Results from national survey of patient users in Sweden <i>Anna Kharko, Jamie Linnea Luckhaus, Charlotte Blease, Åsa Cajander, Josefin Hagström, Dr Bridget T Kane, Professor Gunnar O Klein, Sari Kujala, Dr Jonas Moll, Isabella Scandurra, Maria Hägglund</i></p> <p>Caring for a companion as a form of self-care. Exploring the design space for irritating companion technologies for mental health <i>Jordi Tost, Rahel Flechtner, Rahel Maué, Prof. Dr. Frank Heidmann</i></p> <p>Tangible Interactions for Pain Assessment in Palliative Care <i>Louise Sandal Løkeland, Frode Guribye, Mr Ingvald Grindheim, Andreas Stensvold</i></p>
<p>Tuesday 15/10, 16:00-17:30</p>	<p>Papers: Child-Computer Interaction</p>	<p>Annika Waern</p>	<p>IV, Ground floor</p>	<p>How to combine criticality with reflection? Scaffolding children's critical reflection in the case of anti-bullying interventions <i>Netta Iivari, Leena Ventä-Olkkonen, Essi Lehto, Jenni Holappa, Heidi Hartikainen</i></p> <p>Growing Up With Dark Patterns: How Children Perceive Malicious User Interface Designs <i>René Schäfer, Sarah Sahabi, Annabell Brocker, Jan Borchers</i></p> <p>Promoting Criticality with Design Futuring with Young Children <i>Sumita Sharma, Noura Howell, Leena Ventä-Olkkonen, Netta</i></p>

				<i>livari, Grace Eden, Heidi Hartikainen, Marianne Kinnula, Eva Durall, Michael Nitsche, Jussi Okkonen, Supratim Pait, Elisa Rubegni, Wouter Sluis-Thiescheffer, Lonneke van der Velden, Uttishta Sreerama Varanasi</i>
Tuesday 15/10 18:00-19:00	Demos		Uppsala Castle, Ground floor	A Heard Space, <i>Yu Zhang</i> The Climate Change Smart Speakers, <i>Jonas Fritsch</i> PerceptibleByTouch, <i>Heidi Bråthen</i> AutoTolk, <i>Harald Maartman-Moe</i> Let's Dare to Feel about AI, <i>Lina Eklund</i>
Tuesday 15/10, 19:00-22:00	Roleplay: The Nordic Sprawl	Kevin Dalli	Online	The Nordic Sprawl (Roleplaying, limited seats) Game master: Kevin Dalli CONTEXT OF THE GAME: The cold air of the perpetual northern winter slices through the neon lights of the city districts in the Nordic sprawl. In a future defined by its country sized cities, towering skyscrapers and expansive ruins. The Sprawl is a cyberpunk tabletop RPG where the icy landscapes, littered with remnants of the old world, contrast with glowing cities controlled by omnipotent mega-corporations like Live Corp. You are amongst a team of specialists operating on the fringes of society. This session will be set in the frozen ruins of what was once Umeå. The haunting remnants of Umeå holds secrets for you to discover that could shift the balance of power and are bound to be a stepping stone to achieving your characters goals. MAKE UP YOUR ADVENTURE TOGETHER! You and your team get to choose your place in this high-tech world. Who are you ? What is your mission ? What makes up the details of this world and how do you fit into it ? Perhaps you work

				<p>for Live Corp, navigating corporate espionage. Maybe you are academics striving to find answers amidst the chaos. Or perhaps you are rogue outlaws exploiting the cybernetic landscape for your own gains. From bustling overcrowded city districts to desolate wasteland districts, together with the other players, you will decide the adventure and get the chance to immerse yourself in a future where cybernetic enhancements and digital consciousness uploads are common, exploring the ethical implications of advancements in HCI.</p> <p>SIGN UP!</p> <p>Sign-up for one of these two sessions and help shape the future of this neon and chrome drenched world of tomorrow.</p> <p>https://doodle.com/sign-up-sheet/participate/e9e6effb-b037-4ae6-8e43-774f6e255745/select</p> <p>Session one Monday October 14th: 19:00-22:00 / Prep session: Sunday October 13th : 13:00-13:30</p> <p>Session two Tuesday October 15th: 19:00-22:00 / Prep session: Sunday October 13th, 14:00 – 14:30</p>
Tuesday 15/10, 19:00-22:00	Music Quiz	Magnus Mikaelsson	Online	<p>Quiz master: Magnus Mikaelsson</p> <p>Join for a music quiz with a nordic theme that lets you know more about the music scene and region in a fun format.</p>
Tuesday 15/10, 19:00 -	Conference Dinner at Uppsala Castle			
WEDNESDAY				
Date/time	Session	Session Chair	Room	Paper/Authors
Wednesday 16/10, 9:00-10:30	Papers: Tangible Interactions and	Laia Turmo Vidal	IV, Ground floor	Circular Synergy City: Designing a Board Game for Fostering Collaboration Among Circular Economy Stakeholders <i>Damla</i>

	Play			<p><i>Çay, Yekta Bakırlıoğlu, Asim Evren Yantac, Aykut Coşkun</i></p> <p>Clothing Sounds in Games: Generation Procedure and Impact on Player Experience <i>Dr. Andrey Krekhov, Dr.-Ing. Katharina Emmerich, Laurent Demay, Dr. Jens Harald Krueger</i></p> <p>Growing Conditions for Growing: Infrastructures for Designing with Living Organisms in Fabrication Settings <i>Ena Naito, Andrea Botero</i></p> <p>Daddy, You Can Be the Fox: Designing Hybrid Playgrounds for Nature Integrated Storytelling <i>Karin Johansson, Jon Back</i></p>
Wednesday 16/10, 9:00-10:30	Papers: Gender Aware HCI	Lina Eklund	X, Upper floor	<p>Delineating a Design Space for Premenstrual Disorders as a Relational Phenomenon <i>Safra A. N. Martinussen, Anna Vallgård</i></p> <p>What We Took From Metaphors: A Case of Designing For Care After Abortion <i>Benedetta Lusi, Anna Vallgård, Harvey Bewley, Halfdan Mouritzen, Geke Ludden</i></p> <p>Empowering Patients: Improve Gender-Sensitive Medical Knowledge Through Interactive Edutainment <i>Dorothea Wagnerberger, Danny Schott, Lovis Schwenderling, Christian Hansen, Prof. Dominik Schumacher</i></p> <p>'Women just have to accept it when the man wants it': An Investigation of the Practice of Forced Marriage and the Potential for Design Interventions <i>Nimra Ahmed, Anton Fedosov, Elaine M. Huang</i></p>
Wednesday 16/10, 10:30-11:00	Coffee Break, Ground floor			
Wednesday 16/10, 11:00-12:30	Panel: Conversations on	Mike Hazas	IV, Ground floor and Streamed	<p>Moderator:Mike Hazas Panelists:Lenneke Kuijer, Yann Seznec, Anna Vallgård</p>

	sustainability and sufficiency		Online	<p><i>For nearly two decades, sustainability has been a critical issue in Human-Computer Interaction (HCI) research. The goal is to investigate how technology can foster ecological awareness, improve environmental sustainability, and generate innovations with positive social impacts. Today, this topic remains urgent. Sustainable HCI (SHCI) has evolved as a research field advancing the United Nations' Sustainable Development Goals. Recently, there has been an emphasis on envisioning sustainable futures, with both individual change and collective actions, climate services to support policy- and decision makers, and including a diversity of perspectives to address issues on a global scale. While SHCI is crucial and offers opportunities for addressing climate change and enhancing communication to raise public awareness—including considerations of biodiversity and non-human actors—it also presents significant challenges. One such challenge stems from our reliance on 'innovationism,' or the belief that innovation will ultimately rescue us. However, technological advancements have led to increased server usage, which entails new components, massive data storage capacities, and substantial electricity consumption, contributing to environmental challenges. This panel aims to further the ongoing dialogue about SHCI by questioning how we can strike a balance between technological innovation and environmental sustainability. What responsibilities should HCI researchers assume?</i></p>
Wednesday 16/10, 11:00-12:30	Papers: Design Theories and Methods	Mikael B. Skov	IX, Upper floor	<p>Navigating the Paradox: Challenges of Designing Technology for Nonhumans <i>Judith Dörrenbächer, Madlen Kneile, Marc Hassenzahl, Matthias Laschke</i></p> <p>Voicing Discomfort, Communicating Breakdowns: Design Exploration of Felt Ethics in a Body-Based Workshop <i>Kristina Popova, Arife Dila Demir, Joo Young Park, Rob Comber</i></p> <p>New Perspectives for Phenomenology in Interaction Design <i>Mareike Glöss</i></p> <p>Sphere Window: Challenges and Opportunities of 360° Video in</p>

				Collaborative Design Workshops <i>Wo Meijer, Jacky Bourgeois, Dr Wilhelm Frederik van der Vegte, Gerd Kortuem</i>
Wednesday 16/10, 11:00-12:30	Papers: Multimodal Interactions	Magdalena Stadin	X, Upper floor	VRPaperCrafting: Exploring Child-Friendly Paper Crafting in Virtual Environments using Physical Proxies and Hand Gestures <i>Manuel Lehé, Adrian Kühn, Jessica Bersch, Miriam Nora San Leon Wildner, Umme Jobira Ahmad, Andrii Matviienko</i> From Silence to Dialogue: Boosting Collocated Social Interactions with Technology <i>Hüseyin Uğur Genç, Aykut Coşkun</i> Comparing the Effects of Visual, Haptic, and Visuohaptic Encoding on Memory Retention of Digital Objects in Virtual Reality <i>Lucas Siqueira Rodrigues, Timo Torsten Schmidt, Johann Habakuk Israel, Dr. Stefan Zachow, John Nyakatura, Thomas Kosch</i> Emotion Sonification As Opportunity For Inclusive Texting: Replacing Emoji With Vocal Bursts And Prosodic Voices <i>Stephan Huber, Katrin Stötter</i>
Wednesday 16/10, 12:30-14:00	Lunch Break			
Wednesday 16/10, 13:00-14:00	Demo		IV, Ground floor	Glowing Bodies: Sketching for VR in the Dark (sign up at the registration desk) <i>Ahmet Börütecene</i>
Wednesday 16/10, 14:00-15:30	Keynote	Annika Waern Åsa Cajander	University Hall and Streamed Online	Theresa Tanenbaum: Designing Playful Rituals of Resistance to the Oppressive Normative Social Order Through Transgender Worlding and Magick. Conference closing